

# Lec 1: Introduction

IS561: Binary Code Analysis and Secure Software Systems

Sang Kil Cha



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- Researcher and Software Engineer.

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- Researcher and Software Engineer.
- Leader of SoftSec. Lab.
- Director of CSRC (Cyber Security Research Center)
- Chief professor of GSIS.
- Research Keywords:
  - Binary Analysis
  - Vulnerability Discovery
  - Exploit Verification
  - Malware Analysis







My research is all about building *large* and *complex* systems that automatically analyze programs to resolve security problems.



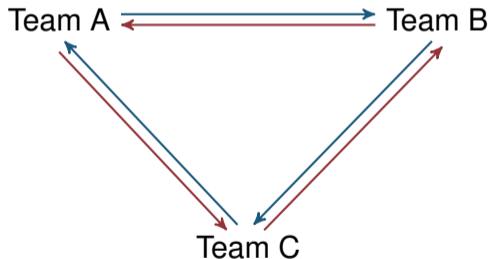


# CYBER GRAND CHALLENGE

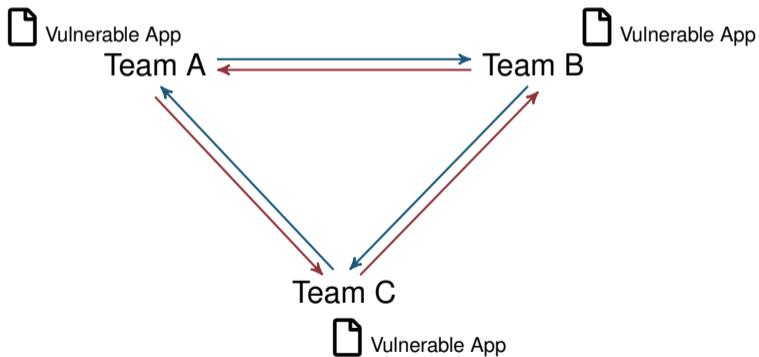
DARPA



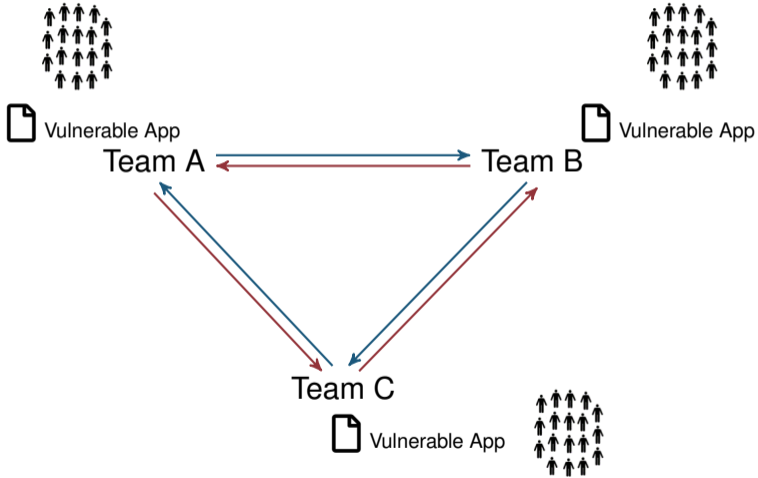
# Normal CTFs

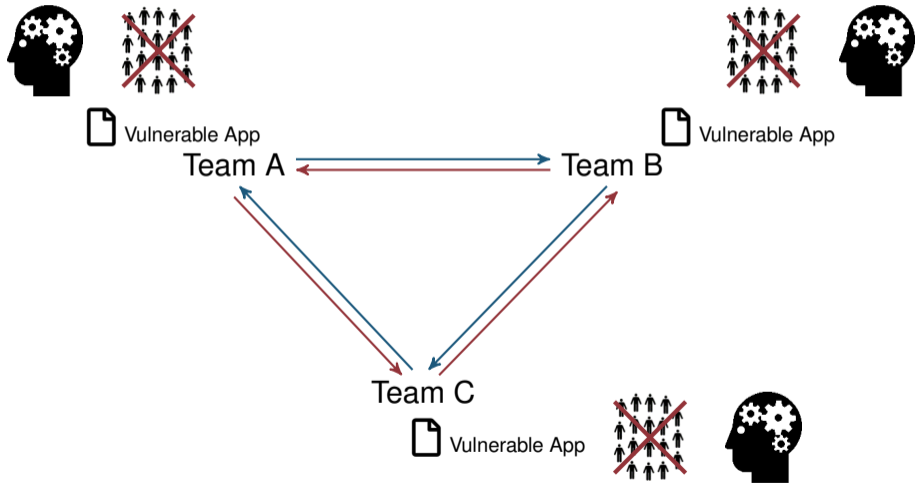


# Normal CTFs



# Normal CTFs









# Winner = Mayhem



ForAllSecure (Carnegie Mellon University)

2012 IEEE Symposium on Security and Privacy

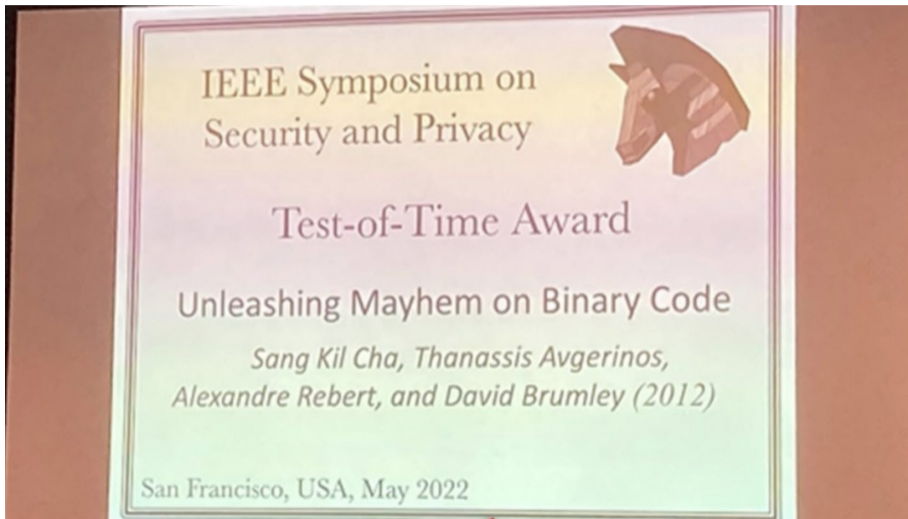
## Unleashing MAYHEM on Binary Code

Sang Kil Cha, Thanassis Avgerinos, Alexandre Rebert and David Brumley  
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Image from <https://forallsecure.com/wp-content/uploads/2016/08/mayhem-crs.jpg>

# IEEE S&P Test-of-Time Award 2022



# My Research: Windows Error Reporting

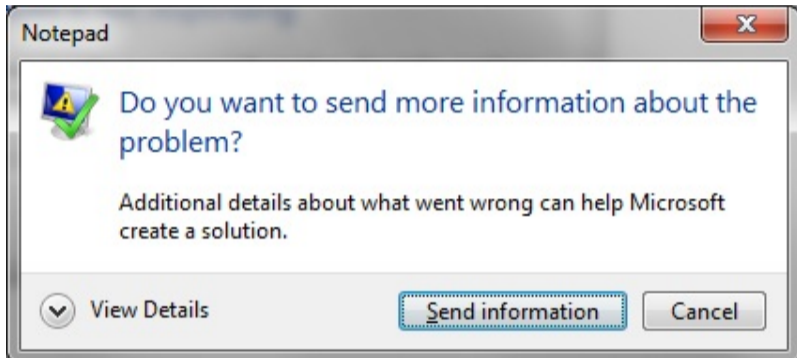
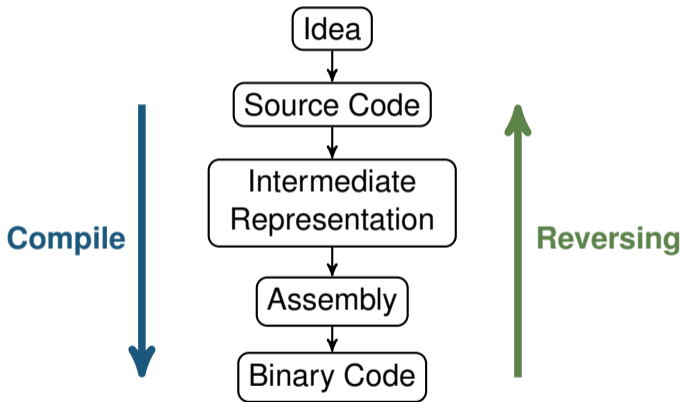


Image from <https://goo.gl/PLekyZ>

# My Research: Automatic Bug Finding

- Targeting ***various software products***: browsers, kernels, smart contracts, etc.
- Practical impact: numerous CVEs, algorithms used by mainstream fuzzers, etc.
- Academic impact
  - 2020 FSE Distinguished Paper Award.
  - 2022 TSE Best Paper Award.
  - 2022 ASE Distinguished Paper Award.

# My Research: Binary Analysis



# My Research: B2R2

- The fastest binary analysis frontend.
- Academic impact
  - 2019 NDSS BAR Best Paper Award.



# My Research: Windows Binary Analysis

- Windows binary analyzer built on top of **B2R2**.
- Published in 2021 IEEE Security & Privacy.
  
- Earned **25,000 USD** bounty for finding zero days.

# My Research: Online Game Security

- Automatic aimbot detection.
- Reverse engineered CS:GO binaries to collect real-time game data.
- 2023 USENIX Security *Distinguished Paper Award*.







# Software Security

- Software security is a broad topic.
  - Binary code analysis
  - Program analysis
  - Exploit verification
  - Vulnerability discovery
  - Bug detection & classification
  - Malware analysis
  - ...

# What is the difference between science and engineering?

# Science vs. Engineering



Where there is engineering, there is a ***security problem.***

# Engineering Failure



# Why?

# Why?

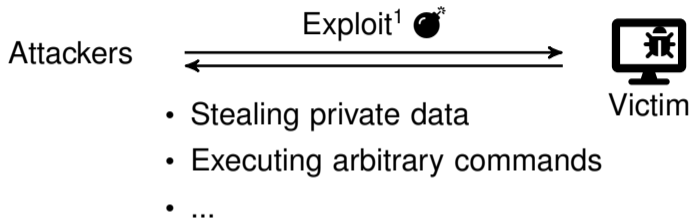
Humans always make *mistakes*.



# And Software is No Exception

- We see hacking attacks, i.e., software failures, every day.
- Because software engineers make *mistakes*.

# Software Bug is the Root of Evil



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<sup>1</sup>Exploit is a malicious input that triggers bug(s).

# Software Security is About Software Bugs

- Find software bugs
- Exploit software bugs
- Patch software bugs

# Goal of This course

Understand general *principles* of

- How attackers find and exploit bugs
- How current defense techniques work
- How to engineer secure software systems

This course is ***NOT*** about learning hacking skills.

This course is about learning the ***principles***.

# Software Security Researcher = Hacker?

- Security research vs. Hacking research?
- Security conference vs. Hacking conference?

# Key Takeaway

Security researchers do not need to be like a hacker, but should be like an *engineer*, because

- There's no provably secure software artifacts,
- Thus, We should make things work (and secure).

# Key Takeaway (cont'd)

Good Hacker  $\nrightarrow$  Good Engineer  
Good Engineer  $\rightarrow$  Good Hacker



# Key Takeaway (cont'd)

Good Hacker  $\nrightarrow$  Good Engineer  
Good Engineer  $\rightarrow$  Good Hacker

You don't need to be a hacker to do security research, although you can always become a hacker if you need to.

# The Course

# Target Audience

- Possess ***systems programming*** skills (C/C++)  
(prerequisite)
- Possess knowledge about how to ***compile***, ***link***, and ***debug*** programs on Linux  
(e.g., gcc, gdb, etc.)  
(prerequisite)
- Possess basic knowledge about ***computer architecture*** and ***compiler***  
(prerequisite)

# Course Resources

- Course web:  
<https://softsec.kaist.ac.kr/courses/2024f-is561/>.
- We use **KLMS** for Q&A and announcements.

# Course Logistics

- 5% Reading critique, in-class participation
- 20% Homework
- 35% Midterm
- 40% Final

# Our Environment

- Linux on x86-64
- GNU Debugger (GDB)
- GCC compiler
- No commercial tools, such as IDA Pro
- We provide a VM.

# Vagrant VM

- Vagrant VM
  - Install latest version of VirtualBox
  - Install latest version of Vagrant
  - mkdir YOUR\_PATH; cd YOUR\_PATH
  - Download box from (redacted: please find the URL from KLMS)
- Read the Vagrant manual
- Basic Vagrant usage (in cmdline prompt)
  - `vagrant box add is561 is561_2024.box`
  - `vagrant init is561`
  - `vagrant up`
  - `vagrant ssh`







# Question?