# Lec 9: Higher-Order Functions

**CS220: Programming Principles** 

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## **Higher-Order Functions**



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We want to make our code concise, thereby "easy to read".

- We already learned how to abstract our ideas by writing a function.
- · But what if we want to express complex algorithms?

Writing a single function for a complex algorithm is not desirable because it is **not** easy to read. Instead, we should split our ideas into smaller pieces (i.e., functions) and combine them.



## Decomposition

Decomposition (a.k.a. factoring) is breaking a complex problem or system into parts that are easier to conceive, understand, program, and maintain<sup>1</sup>.

<sup>1</sup>Wikipedia: https://en.wikipedia.org/wiki/Decomposition\_(computer\_science)



## Decomposition

Decomposition (a.k.a. factoring) is breaking a complex problem or system into parts that are easier to conceive, understand, program, and maintain<sup>1</sup>.

Higher-order functions help in factoring your code.

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#### What is a Higher-Order Function?

A function that manipulates functions: takes in a function as input, or returns a function as output.

This is naturally possible because functions are a value anyways!



## Why Higher-Order Functions?

We can enhance our expressive power in programming!



#### **Attendance Check**

Note:

- 1. This slide appears at random time during the class.
- 2. This link is only valid for a few minutes.
- 3. We don't accept late responses.





#### **Can You Find a Common Pattern?**

```
let rec sumNum a b =
    if a > b then 0
    else a + sumNum (a + 1) b
let rec sumCubes a b =
    if a > b then 0
    else cube a + subCubes (a + 1) b
```



### Sigma Notation in Math

$$\sum_{n=a}^{b} f(n) = f(a) + \dots + f(b)$$

Regardless of the series being summed, we can formulate general results about sums with  $\sum$ . Can we do the same with F#?



```
let rec sum term a next b =
  if a > b then 0
  else term a + sum term (next a) next b
```

Rewriting sumNum and sumCube with sum.

```
let inc n = n + 1
let sumNum a b = sum id a inc b
let sumCube a b = sum cube a inc b
```

id is an identity function defined in F#.



## **Using Anonymous Functions**

sumNum without inc.

let sumNum a b = sum id a (fun 
$$n \rightarrow n + 1$$
) b



#### **Example: Half-Interval Method**



A root-finding method that repeatedly bisects an interval and then selects a subinterval in which a root must lie for further processing<sup>*a*</sup>. This method is applicable for a continuous function f defined on an interval [a, b], where f(a) and f(b) have opposite signs.

<sup>a</sup>Excerpt from Wikipedia.



```
let threshold = 0.001
let closeEnough x y = abs (x - y) < threshold
let avg x y = (x + y) / 2.0
let rec search f negPoint posPoint =
 let midPoint = avg negPoint posPoint
  if closeEnough negPoint posPoint then midPoint
  else
    let testValue = f midPoint
    if testValue > 0.0 then search f negPoint midPoint
    elif testValue < 0.0 then search f midPoint posPoint
    else midPoint
```

We cannot directly use this function because we don't know the sign of f(x).



```
let halfIntervalMethod f a b =
  let aValue = f a
  let bValue = f b
  if aValue > 0.0 && bValue < 0.0 then
    search f b a
  elif aValue < 0.0 && bValue > 0.0 then
    search f a b
  else
    failwith "Values are not of opposite sign"
```

halfIntervalMethod sin 2.0 4.0 // Returns 3.14 ...



### **Example: Function Composition**

Function composition is applying one function to the result of another. For example,  $(f \circ g)(x) = f(g(x))$ .

let compose f g = fun x 
$$\rightarrow$$
 f (g x)  
let compose f g x = f (g x) // simpler

let squarePlusOne = compose inc square
squarePlusOne 10 // Returns 101



## **Built-in Function Composition Operator**

Function composition operator (»).

- let squarePlusOne = compose inc square
- let squarePlusOne = square >> inc // order matters

How would you implement the operator (»)?

let 
$$(>>)$$
 f g x = g (f x)



## **Playing with Function Composition**

Example: composition with partial application.

let add x y = x + y
let times x y = x \* y
let addOneTimesFive = add 1 >> times 5

Example: applying a function twice.

```
let twice f = f >> f
let addTenTwice = twice (add 10)
addTenTwice 1 // Returns 21
```



#### **Further Reading on Function Composition**

See more examples from

https://fsharpforfunandprofit.com/posts/function-composition/.



#### failwith?

It is a special function that takes in a string and raises an exception, called Failure.

failwith
failwith: string -> 'a

Here, the type 'a means that the resulting value type-checks with any type.



### **Function and Let-bindings**

Function is a powerful abstraction mechanism, and it can even replace let-bindings!



#### Example

Let us write a function:

$$f(x,y) = x(1+xy)^2 + y(1-y) + (1+xy)(1-y)$$

We can simplify the function by letting a = 1 + xy and b = 1 - y:

$$f(x,y) = xa^2 + yb + ab$$



#### Example (cont'd)

With anonymous functions:



#### **Functions as First-Class Citizens**

- Functions are the most crucial component of functional programming.
- Functions are values.
- Functions can be passed as arguments to other functions.
- · Functions can be returned as results from other functions.



## Higher-Order Functions and Its Applications



Higher-Order Functions

In-Class Activity #09 Exception Conclusion Question?

## **Google's MapReduce**

MapReduce is a patented software framework introduced by Google to support distributed computing on large data sets on clusters of computers.

"Our abstraction is inspired by the map and reduce primitives present in Lisp and many other functional languages<sup>2</sup>."

<sup>&</sup>lt;sup>2</sup>See the original paper appeared in OSDI 2004 by Dean et al.





#### val map: ('T -> 'U) -> 'T list -> 'U list



Higher-Order Functions

### **Map Example**

type Hero =   SuperMan   BatMan
<pre>let heroes = [ SuperMan; BatMan; SpiderMan ] // Hero list</pre>
<pre>map isWearingMask heroes // [ false; true; true ] map (fun h -&gt; isWearingMask h) heroes // bad style map shirtColor heroes // [ Blue; Black; Red ]</pre>

First, try to write functions without high-order functions (without using map). For example, write a function checkWearingMask that takes in a list of heroes, and returns a list of booleans.



Higher-Order Functions

## **Implementing Map**

Is it tail-recursive?



## **In-Class Activity #09**



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Exception Conclusion Question?

#### **Preparation**

We are going to use the same git repository as before. Just in case you don't have it, clone the repository using the following command.

- 1. Clone the repository to your machine.
  - git clone https://github.com/KAIST-CS220/CS220-Main.git
- 2. Move in to the directory CS220-Main/Activities
  - cd CS220-Main
  - cd Activities



#### Tail-Recursive map

- Implement isWearingMask and shirtColor functions.
- Write your own map function that is tail-recursive.



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## **Defining Exceptions**

```
exception MyException
let f x =
  if x > 0 then x - 1
  else raise MyException
exception AnotherException of string
let g x =
  if x > 0 then x - 1
  else raise (AnotherException "message")
```



#### How about failwith?

failwith is a function that raises a predefined exception (System.Exception). There are several other error handling functions in F#:

- failwith
- invalidArg
- nullArg
- invalidOp

See  $\tt https://fsharpforfunandprofit.com/posts/exceptions/ for more information.$ 



## **Handling Exceptions**

Use a try .. with statement.

```
let x =
  try f (-1)
  with MyException -> // do something here.
let y =
  try g (-1)
  with AnotherException s -> // do something here with s.
```



## Handling Exceptions (cont'd)

When a function raises multiple exceptions.



### **Exception vs. Option**

It is preferred to use the Option (or Error) type over Exception. Why? because exceptions are slow in F#. Use exception only when you are dealing with a fatal case: cases where you don't need to recover from the error.



## Conclusion



- 1. Higher-order functions expand our expressive power.
- 2. Functions are first-class citizens in F# and many other functional languages.



## **Question?**

